

FIRE PERMIT APPLICATION

	☐ Commercial ☐ Residential
Property Owner:	Permit #:
STRAP #·	L of: Unit:
Job Address:	Subdivision:
Contractor Business Name / Applicant Name:	
License #:	
Email Address:	Phone #:
Estimated Joh Value: \$	
Job Description:	
Project Business Name:	
Occupancy Type:	
Select one from each Category below, and	complete all supplemental information (as applicable):
Action Type:	air / Replace
Additional Building Info: Existing Building #	ng
**Improvement Location:	terior Both
Select Type of Permit below, and complete	all supplemental information (as applicable):
¹ Note: Fuel tanks require Engineered anchoring to meet A	Lines ¹ # of Outlets # of Tanks A SCE 24 – Fule Tanks in Flood Zones may have additional requirements.
NATURAL GAS # of Outlets	
FIRE ALARM # of devices	Simplified System per F.S. 553.7932? Yes No MONITORING SYSTEM
FIRE SPRINKLERS ² # of heads Note: Fire Sprinkler systems with more than 49 heads require 61G Documents	Simplified System per F.S. 553.7932? Yes No System Type: 13 13D 13R Master Plan? Yes No Master #:
STANDPIPE # of risers:	
☐ HEAT HOOD # of ☐ GREASE H	HOOD # of
☐ PAINT BOOTH** ☐ PAINT BOOTH SUF	PPRESSION # of
U/G FIRELINE - RELATED DEVELOPMENT O	RDER NUMBER
☐ ALTERNATIVE FIRE EXT SYSTEMS	☐ CLEAN AGENT SYSTEM
☐ FIRE PUMP	☐ HYDRANT ☐ DRY HYDRANT
☐ HALON / ENERGEN	☐ FIREWORKS DISPLAY
☐ CHEMICAL STORAGE TANK**	☐ POLLUTANT STORAGE TANK**1
☐ WATER STORAGE TANK**1	SELF-CONTAINED GENERATOR**
MADE FOR A PERIOD OF SIX (6) MONTHS FROM CLASSIFICATION IS VIOLATED. APPLICANT AGREES STRUCTURE MAY NOT BE USED OR OCCUPIED LUNDERSTANDS THAT FAILURE TO OBTAIN PERMICONVICTION, APPLICANT CAN BE PUNISHED AS PROBLEM OF THE PROPERTY OWNER PAYING TWICE FOR IMPRICE OF THE PROPERTY OWNER OF TWICE FOR IMPRICE OF THE PROPERTY OWNER OF TWICE FOR IMPRICE OF THE PROPERTY OWNER OF TWICE FOR IMPRICE OF TWICE	r, hereby certify that to the best of my knowledge, the information submitted for and affirm that the property owner has authorized the construction, alteration,
Signature Authorization:	Date:
Print Name (required for hand signatures only):	